ENGLISH

I. INSTRUCTIONS FOR USE (IFU) &

II: INSTALLATION AND FIRST USE

GazeDriver V001- Eye Steering for Wheelchairs



The GazeDriver Module with training plate on top

These instructions apply to the model: GazeDriver V001.



GazeDriver V001 meets the requirements of the EU regulation MDR 2017/745 on medical devices.

Version of "I. Instructions for Use (IFU) and II. Installation and First Use": IFU EN 2024-01

INTENDED PURPOSE

GazeDriver is an eye-control device for wheelchairs. It is intended to be used in combination with standard powered/electrical wheelchairs to control wheelchair movement and communicate via a tablet. GazeDriver is intended for use in a home healthcare environment by people with a physical disability who can control their eye movement. Read more in I. Instructions for Use, Chapter 2.

CONTACT HEALTHCARE PROFESSIONAL

A professional with relevant healthcare skills must assess the users' ability to use a power wheelchair and whether a nearby assistant is mandatory. Read more in I. Instructions for Use, Chapter 3 and 4.

SERIOUS INCIDENTS

Any serious incident that has occurred in relation to the device shall be reported to the manufacturer and the competent authority of the Member State in which the user is established.

A serious incident is any incident that directly or indirectly led to or could cause:

- The death of a patient, user, or other person
- Temporary or permanent serious deterioration of a patient's, user, or other persons state of health
- A serious public health threat.

Report Serious Incidents to:

Eyemind ApS Vesterbrogade 125 1620 Copenhagen Denmark Mail: info@gazedriver.dk

SAFETY PRECAUTIONS

To prevent harm of user, other people, or the environment:

- Read and follow the instructions for use thoroughly. It contains important safety precautions and instructions.
- ▲ The wheelchair shall be equipped with either a user- or assistant-operated emergency stop.
- ▲ Do not throw or drop GazeDriver. Handle it carefully at all times to avoid damage or malfunction.
- ▲ Do not use the GazeDriver if any part of GazeDriver is damaged.
- Do not plug any objects other than the original equipment from the manufacturer into the connector socket. Risk of a short circuit or electric shock.
- ▲ GazeDriver must be placed 70 cm from backrest of wheelchair.
- ▲ Do not expose GazeDriver to high ambient temperature +40° Celsius. Risk of malfunctioning.
- ▲ There must be an assistant when GazeDriver is being used outdoor. Reduces risk in case of loss of function in a dangerous place.
- Avoid exposure of cables to sharp edges during installation and in foreseeable use. Risk of electrical fire.
- ▲ GazeDriver must have sufficient power in order to function properly. See Technical specification. Risk of malfunctioning.
- ▲ GazeDriver must be cleaned in accordance to the Maintenance instructions.
- ▲ The installation of GazeDriver must be done according to Installation and First Use.
- ▲ The settings of the GazeDriver shall be configured for users with only one eye or a prosthetic eye.
- ▲ The seat tilt of the wheelchair shall not be adjusted so far forward that user loses balance. Risk of losing contact with the GazeDriver and user not being able to straighten the seat.
- The software of the GazeDriver may only be updated by the manufacturer. Unauthorized access is prohibited.
- ▲ Do not unplug any connector while driving.
- Mhile driving, do not press the ON/OFF button on the GazeDriver.
- The GazeDriver module must only be connected to the electric wheelchair via the correct interface according to the Technical Specifications.
- **L** Unauthorized repair, modification or service of the equipment is prohibited.
- A No servicing and maintenance are allowed while the equipment is in use.
- ▲ Do always follow the instructions in the manual for the wheelchair.
- ▲ Do always calibrate GazeDriver. Use the calibration/training plate as directed.
- A Reflective glasses and sunglasses can impair the driving experience or calibration.
- ▲ The GazeDriver must be dismounted when user is transported in their wheelchair in a car.

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I. INSTRUCTIONS FOR USE

GazeDriver V001 - Eye Steering for Wheelchairs

1. SYMBOL KEY

Safety precautions with a coloured background must always be followed!

- ▲ General warning sign! Beware of the potential harm described by this sign.
- Mandatory action sign! The action indicated by this sign is mandatory to perform.

2. INTENDED PURPOSE

Read the instructions for use before you use GazeDriver for the first time and follow the instructions carefully.

GazeDriver is an eye-control device for wheelchairs.

It is intended to be used in combination with standard powered/electrical wheelchairs to control wheelchair movement and communicate via tablet, phone, or PC.

GazeDriver is intended for use in a home healthcare environment by people with a physical disability who can control their eye movement.

3. USAGE AND USERS ABILITY

3.1 Where to use GazeDriver

- GazeDriver can be used in the same places where it is possible to use an ordinary electrical wheelchair.
- GazeDriver can be used in a home, healthcare environment.

GazeDriver can be used:

- Indoor without a nearby assistant.
- Outdoor with a nearby assistant.
- Outdoor without a nearby assistant if the user can operate an emergency stop.

- Seneral prohibition sign! Never perform the action described in the text by this sign.
- This symbol designates a point of attention or a recommendation.
- [3] / 27] Refers to an illustration number.
- (24) Refers to a component in an illustration.

If you use the GazeDriver module or its accessories inappropriately, you may put yourself or others at risk, therefore, it is important to follow the instructions for use carefully.

- The required Emergency Stop is not part of the delivery! Read more in chapter 4.
- Before you use the GazeDriver you must *also* always read the instructions for use for your electric wheelchair.

3.2 User's ability to use GazeDriver

The user and/or an assistant can operate the functions of GazeDriver. But installation and first use must be performed as described in part II. Installation and First Use.

GazeDriver can be used by people:

- who are considered able to control a powered wheelchair with a joystick.
- who are able to assess the consequences of any action taken while using GazeDriver to drive a powered wheelchair and, if necessary, correct the actions.
- people where a professional with relevant healthcare skills (see Chapter 4) have assessed that the user's ability to use a power wheelchair is sufficient.
- Age group: People over three years old.

• Users who have control of at least one eye.

Users can wear glasses, contact-lenses, and/or have full control with one eye only.

- Reflective glasses and sunglasses can interfere with the GazeDriver contact. It can degrade the driving or calibration experience and cause unstable or unresponsive driving.
- Instead of sunglasses, a cap, hat, or head shade is recommended.

4. EVALUATION OF USER BY A HEALTH CARE PROFESSIONAL

When to Contact a Healthcare Professional:

- A professional with relevant healthcare skills must assess that the user's ability to use a power wheelchair is sufficient.
- The decision on whether a nearby assistant is mandatory and shall be taken by a qualified healthcare professional.

Definition:

"a professional with relevant healthcare skills" or "a qualified healthcare professional" is a physician, physiotherapist, occupational therapist, nurse or similar.

5. EMERGENCY STOP

▲ The wheelchair shall have an emergency stop, either to be operated by the user or an assistant.

On some wheelchairs the on/off button is an emergency stop. See the manual for your specific wheelchair.

If the user is not able to use a manual emergency stop, an attendant emergency stop is required!

- If the user is not able to use an emergency stop (sipp / puff, neck button, foot controlled etc.), do always use the GazeDriver module with an attendant emergency stop!
- The assistant emergency stop can be part of the wheelchair or remote. The decision should be taken by a health care professional according to chapter 3.

6. OVERVIEW

(8) (9)	(10) 🔆	 (1) (2) (3) LED feedback lights (4) (6) Nir lenses (near infrared) 		
(1) O (2) O	(3) O	(5) Camera lens (7) Eve Tracker Feedback light		
		(8) Reverse function		
	(6)	(9) Pause stop/start		
[1] GazeDriver module front		(10) Set up menu		
• •	•			
(11)		(11) Connector for Main Cable [<i>27</i>]		
(12) Delta [4] GazeDriver module right side		(12) On/off button		
(13) Settings setup icon (14) Setup button, scroll down (15) Setup button, Click/enter				
Cables are described in PART II: INSTAL	LATION AND FIRST USE			

(15)	(16) Mounting holes for a Base Plate (not part of the product) (17) Label/marking (example)
(18) (19) (20) o o o [7] GazeDriver module top	(18) (19) (20) holes for calibration/training plate
Power GazeDriver Wheelchair (21) (22) (23) (21) (22) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (23) (24) (23) (25) (23) (26) (23) (27) (23) (28) (29) (29) (20) (21) (22) (23) (23) (24) (23) (25) (23) (26) (23) (27) (23) (28) (21) (29) (23) (20) (23) (20) (23) (20) (23) (20) (23) (20) (23) (20) (23) (20) (23) </td <td> (21) Connector for Wheelchair Power Cable [29] (22) Connector for GazeDriver Main Cable [27] to GazeDriver module (23) Connector for GazeDriver Wheelchair Command Cable [28] to the wheelchair </td>	 (21) Connector for Wheelchair Power Cable [29] (22) Connector for GazeDriver Main Cable [27] to GazeDriver module (23) Connector for GazeDriver Wheelchair Command Cable [28] to the wheelchair
Image: Construction of the state of th	(24) Label/marking (example) Splitter



7. DRIVING AND OTHER MODES

7.1 Virtual Fields

Activate GazeDriver by looking at Virtual Fields

Above the GazeDriver module are 8 invisible virtual fields [see illustration 10]. Those functions like activation buttons. When the user looks at a virtual field an action is activated, e.g., driving or accessing the wheelchair menu.



[10] GazeDriver with the virtual fields (VF).

Stop activating GazeDriver by looking away from Virtual Fields!

Driving and other functions are only activated if the user is looking at a virtual field [see illustration 10] and turns off when the user doesn't look at the virtual field or close their eyes.

7.2 Actions and modes

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This chants	ar dacaribac tha	actions and	moder	activated h	v looking	at +ha	virtual	fielde [*	101
	er describes the	actions and	moues	activated b	IV IOOKIIIY	actine	virtuar	neius i.	TOI.
					1				1.

Mode	Action	Virtual field	Feedback	(1)	(2)	(3)
The modes of GazeDriver	The response to the user's input	Looking at a virtual field [10]	Feedback is given with colour, blinking and steady light	LED 1	LED 2	LED 3
	<u>T</u> (o switch to Driving mod	le GazeDriver must be	in Pause mode		
Driving			No Feedback	off	off	off
Driving	The wheelchair stops and turns left on the spot	01110 +	Blinks blue Then steady blue	8		
Driving	Drive forward	0 1 1 1 0 * "	Blinks blue Then steady blue		\bigcirc	
Driving	The wheelchair stops and turns right on the spot	0 1110 * "	Blinks blue Then steady blue			
Driving	Turn left while driving	0	Steady blue	ightarrow	\bigcirc	
Driving	Turn right while driving	011*	Steady blue		\bigcirc	
Driving	Drive in reverse	01110 * "	Blinks blue / Purple Then steady purple			
Driving	Activate pause mode		Blinks purple	0		•
Pause		01110 *	Steady purple Wheelchair won't drive	•		•
Pause	Enter driving mode		Blinks purple			

Pause	Activate wheelchair menu		Blinks blue / white Then steady white			00
Pause	Activate mouse mode		Blinks purple / white Then steady white			
Wheelchair menu		0 1 1 1 0	No feedback	off	off	off
Wheelchair menu	Move Left	0 1110	Blinks blue Then steady blue Then off	off		
Wheelchair menu	Move up	0 1 1 C *	Blinks blue Then steady blue Then off		off	
Wheelchair menu	Move right	01110 · · · · · ·	Blinks blue Then steady blue Then off			off
Wheelchair menu	Move down	0111C + *	Blinks blue Then steady blue Then off	off		
Wheelchair menu	Send click to wheelchair	0 1 1 1 0	Blinking blue/white			\bigcirc
Mouse mode		0 1 1 1 0 *	Steady white			0
Mouse mode	Mouse click	Tablet	Blinks purple 1) Then steady purple 2) Then off 3)	1)	2) 3) off	
Error mode	Read Troubleshooting		Blinks white	O _{/off}	O _{/off}	O _{/off}

7.3 Changing Modes

• Do only change the MODE when the wheelchair is in a stationary position.

GazeDriver has six possible modes: 1. driving, 2. pause, 3. wheelchair settings, 4. mouse output, 5. GazeDriver configuration and 6. error.

Using the virtual fields, you can toggle between the different modes except GazeDriver configuration and error.

Stop the wheelchair: look away from the virtual field or close the eyes.

7.4 Drive mode

The training must be done with plenty of space around the wheelchair, and the wheelchair speed set to the slowest value.

In Drive mode GazeDriver controls the wheelchair driving forward, turn and reverse movement.

In drive mode, the wheelchair can travel straight, adjust to the left or adjust to the right, and turn around on the spot to the right or to the left.

To switch between driving functions, the gaze is moved to the field you want to activate, and then the driving function of that field (e.g., turn right) is activated. [10].

You release a virtual field by looking away or closing your eyes, this also activates the wheelchairs brakes and makes you stop.

• A Simplified driving mode is available. See chapter 7.6.

Driving and steering manoeuvres

Example:

To drive forward look at virtual field 2 [10].



The middle LED will start blinking and when the preset pause (dwell time) has passed, the wheelchair will start driving forward.

All driving follows the same principles.

Rules for steering while driving (see illustration 10 about virtual fields):

- To drive forward, look at virtual field 2.
- To stop the wheelchair and turn left on the spot, look at virtual field 1.
- To stop the wheelchair and turn right on the spot, look at virtual field 3.
- To drive in reverse, look at virtual field 4.
- To adjust the drive to the left, look at virtual field 7.
- To adjust the drive to the right, look at virtual field 8.

Braking

The electric wheelchair stops whenever you stop looking at the virtual fields [10].

For safe braking, stop looking at the virtual fields or close your eyes and the wheelchair will stop.

Speed when using GazeDriver.

When using GazeDriver, adjust the speed of the wheelchair to the surroundings using the wheelchair menu mode.

7.5 Pause Mode

• In pause mode GazeDriver do not allow any driving inputs.

In pause mode, GazeDriver does not transmit driving signals. This allows the user to look at the virtual fields without starting driving.

In pause mode the user can change modes to Wheelchair settings and Mouse mode. See chapter 7.2.

Manual pause

To **enter** pause mode the user shall look at virtual field 5 [10].



The middle LED will start blinking and GazeDriver will enter pause mode.

To **exit pause mode** user shall look at virtual field 5 [10].



The middle LED will start blinking and GazeDriver will exit pause mode. See chapter 7.2.

Changing modes follows the same principles as described under Manual Pause. See chapter 7.2.

Auto pause

GazeDriver will enter auto pause if no virtual fields [10] has been activated for a short period (dwell time) by looking at them.

To exit auto pause, follow the "exit pause mode" described above.

7.6 Simplified Driving

For users who need a simpler driving, it is recommended to leave out activating virtual fields 7 and 8 [10] in the setup.

Thus, the user only has the option to drive straight by looking at Virtual Field 2, drive left by looking at Virtual Field 1 or right by looking at Virtual Field 3.

With simplified driving, the user will automatically stop to change the direction of the wheelchair. This results in a more interrupted and thus careful driving, which can be appropriate for people who are cognitively challenged, for example.

See illustration [10] and chapter 7.2.

7.7 Mouse mode

Preparation: Bluetooth connection

To use the mouse output from GazeDriver you must connect your device to the Bluetooth signal "GazeDriver".

See the manual for your device on how to connect to a Bluetooth device.

How the mouse mode works

In mouse mode GazeDriver controls the cursor on the connected PC, tablet, or phone.

If the user looks within the same small area for a pre-set period (dwell-time) a left mouse click is performed.

Example

User looks at a button on a PC screen.



The right LED starts blinking for the pre-set period (dwell-time) and a left mouse button click is performed on this button.

 Read more about setting the dwell-time in chapter 8.2.

Exit Mouse Mode

User closes the eyes or look away from GazeDriver for 10 seconds, and GazeDriver enters pause mode.

7.8 Wheelchair settings mode

Possible soft lock

- There must be an exit point in the wheelchair menu, so that the user can exit the menu.
- GazeDriver has no way of knowing where in the wheelchair menu the user currently is. So, it is possible to exit the wheelchair menu mode without exiting the menu of the wheelchair. It is also possible to exit the wheelchair menu without exiting GazeDriver's wheelchair menu mode.

Setting of Seat

For users who cannot straighten herself/himself up the seat tilt of the wheelchair must not be adjusted so far forward that the user can lose the balance. There is a risk of losing contact with the GazeDriver and that the user can't presume a correct seating position.

7.9 Power on and shutdown of GazeDriver

To power on GazeDriver press the power button (12). It may take several minutes for GazeDriver to be ready for driving. When started GazeDriver will be in pause mode. To power off/shutdown GazeDriver press on/off button (12).

7.10 How to stop the wheelchair!

To stop the wheelchair from driving look away from the virtual field or close the eyes.

Driving and other functions are not activated when the user doesn't look at the virtual fields above GazeDriver or close their eyes.

8. FEATURES AND SETTINGS

 Before the first use GazeDriver shall be calibrated and adjusted for the user.

The user or an assistant shall adjust the settings in GazeDriver to adapt to the user's need

8.1 GazeDriver Setup menu

To set up the GazeDriver you need to enter the setup menu. Do the following:

- GazeDriver must be in Pause Mode (Modes see chapter 7.2)
- Push the setup button on GazeDriver (14)
- Connect a phone, tablet, or PC [11] to the Wi-Fi network "GazeDriver".
 If the setup menu [12] doesn't appear automatically, open a browser and enter: http://gazedriversetup.com/ or http://192.168.137.1
- Browse and change the menu settings by pushing buttons (14) (15) on GazeDriver.



[11] Connect a phone, tablet, or PC to enter the GazeDriver Setup menu

Log ind på GazeDriv 192.168.137.1	er :
GazeDriver Set	up
To exit setup, press butt is on position "Exit" or "S button 2.	ion 1 until the main menu Save and Exit". Then press
Config is updated every	second
State: Configuration	
Menu Position: Calibrat	ion
Distance: 0.7	Angle: 0.38
Configuration	
Auto Park Timeout: 300	00 ms
Mouse Auto Exit Timeo	ut: 10000 ms
Drive Latency / Dwell Ti	me: 800 ms
Reverse Latency / Dwel	Time: 800 ms
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[12] GazeDriver Setup Menu

8.2 Setup of features and settings

• The setup shall always reflect the age and abilities of the user. See chapter 3

The GazeDriver has multiple setup possibilities as described in the table under.

	Feature/setting	Action
1	Meter for Distance between GazeDriver and user	Adjust the distance between GazeDriver and the user until the bar is in the green field.
2	Meter for the Angle of GazeDriver in relation to the user	Adjust the angle of GazeDriver in relation to the user, until the bar is in the green field.
3	Calibration Start new calibration 	Starts a new calibration for the driving mode of GazeDriver.
4	Auto Park Timeout (in milliseconds) 10.000 20.000 30.000 40.000 50.000 Back 	After the set amount of time and if no interaction has taken place, GazeDriver will enter pause mode. Recommended beginner value: 30.000 milliseconds.
5	Drive latency / Dwell time (in milliseconds)	Dwell time is the precursor for an action. Here it's the time GazeDriver will blink before driving. Recommended beginner value: 800 milliseconds.
6	Reverse latency / Dwell time (in milliseconds) • 300 • 400 • 500 • 600 • 800 • 1000 • Back	Dwell time is the precursor for an action. Here it's the time GazeDriver will blink before driving in reverse. Recommended beginner value: 800 milliseconds.

7	Standby latency / Dwell time (Pause Mode) (in milliseconds)	Dwell time is the precursor for an action. Here it's the time GazeDriver will blink before taking GazeDriver out of Pause Mode. Recommended beginner value: 800 milliseconds.
8	Function latency / Dwell time (in milliseconds) • 300 • 400 • 500 • 600 • 800 • 1000 • Back	Dwell time is the precursor for an action. Here it's the time GazeDriver will blink before entering the wheelchair settings menu. Recommended beginner value: 800 milliseconds.
9	Mouse click start latency / Dwell time (in milliseconds) • 200 • 300 • 400 • 500 • 600 • 800 • Back	Dwell time is the precursor for an action. Here it's the time GazeDriver scan an for a mouse output (Left click) Recommended beginner value: 400 milliseconds.
10	Mouse click latency / Dwell time (in milliseconds) • 200 • 300 • 400 • 500 • 600 • 800 • Back	Dwell time is the precursor for an action. Here it's the time GazeDriver waits after scanning for a mouse click. A left click is performed after dwell time. Recommended beginner value: 800 milliseconds.
11	Blink (in milliseconds) 150 300 500 Back 	Filters out unconscious blinks from the user. Recommended value: 300 milliseconds.
12	Eyes Both Left Right Back Any Eye	Allows GazeDriver to track both users eyes <i>or</i> only left eye <i>or</i> right eye <i>or</i> any eye which is used to view with. Recommended value: Any Eye

13	Driving Normal Driving Simplified Driving Back 	Allows the user to make course corrections while driving. Recommended beginner value: Allow
14	 Function Allow access to wheelchair settings Disallow Back 	Allows the user to access and change the setting of the wheelchair e.g. seating, speed and more. Recommended beginner value: Disallow
15	Allow mouse state	Allows the user to change GazeDriver's mode to mouse output. Recommended beginner value: Disallow
16	Tablet height	Tablet screen height and width must be set for tablet calibration and mouse output to work (in pixels)
17	Tablet width	Tablet screen height and width must be set for tablet calibration and mouse output to work (in pixels)
18	Mouse Auto Exit Timeout 300 400 500 600 800 1000	The time it will take to auto exit MOUSE state into PARKING state when no eye input has been received. Recommended beginner value: 1000
19	Other configurations	
20	Other configurations are read only, and are used for error handling only.	

9. CALIBRATION

9.1 Calibration for driving

Preparation before calibration: The calibration/training plate

The calibration/training plate [2] must be used to calibrate the driving function of the GazeDriver.

Insert the calibration/training plate into the holes on the top of the GazeDriver module as shown in the illustration [2] below.



Step by step guide for calibrating the driving function

Step	Description		
1	Be seated as you will be seated while using GazeDriver		
	Adjust GazeDriver's height and distance to your eyes.		
	Front of GazeDriver shall be approximately 50 cm from users' eyes and approximately 20 cm below users eyes and angled to point at users eyes [13].		
	There must be no obstructions between users' eyes and the front of GazeDriver.		
2	Ital Recommended distances between user's eyes and GazeDriver Module		
3	To calibrate the GazeDriver enter the setup menu		
4	GazeDriver must be in Pause Mode (Modes se chapter 7.2)		
5	Push the setup button (14) on GazeDriver		





18	Go to "Save and Exit" and choose "Save"

Calibration frequency of driving function

• Calibration shall be done if user has problems interacting with the virtual fields. The interaction shall be smooth and steady.

9.2 Calibration of Mouse Output

PC). To do this, you must download the calibration app for your device here:

Preparation before calibration: Install the calibration app

Before use, GazeDriver needs to be calibrated to the screen of the user's device (tablet, phone, or

For PC	Download at GazeDriver.com
Android	Search for and install GazeDriver app via Google Play

Step-by-step guide for calibrating the mouse function

	Step	Illustration	
1	 Place your communication device (tablet, phone, or PC) over the GazeDriver Modul. The location of the device should be centred in the middle and above the GazeDriver. See 1, illustration [19]. Make sure the device is fixed and can't move. The device is not part of the GazeDriver. 		

2	Connect the device being calibrated for (the tablet, phone, or PC) to the Bluetooth signal "GazeDriver".	[20] Bluetooth icon on tablet/phone/computer
3	On your device, run the GazeDriver app	-
4	Read the width and height values in the app	-
5	Connect another device to the WIFI network "GazeDriver". See 2, illustration [21].	
6	To calibrate the mouse function in GazeDriver, enter the screen size in the setup menu (if the values don't already match)	Setup menu: See chapter 8.1
7	Press the button (14) (15) on the GazeDriver until you reach the menu: "Tablet width/Tablet height".	See illustration [5]
8	Insert the values for height and width by pushing button (14) (15).	See illustration [5]
9	Go back to the menu: "Start Calibration Tablet".	-
10	Select menu item: "Start Calibration Tablet".	-
11	GazeDriver's LED's (1) (2) (3) will flash white for a moment.	See illustration [1]

12	Follow the dot on the screen with your eyes, while it moves around. The dot will show up 9 or 16 times depending on your calibration choice. See illustration [22]. The middle LED (2) will blink blue while a point is being calibrated.	
13	If calibration is successful, the process will end, and all LED's will flash Green (1) (2) (3).	-
14	If Calibration was unsuccessful, the process will repeat.	-

Calibration frequency of mouse function

 Calibration shall be done if user has problems interacting with the device. The interaction should always be smooth and steady.

10. ATTACHING / DETACHING GAZEDRIVER

GazeDriver can be attached from the holding arm or with the holding arm. The GazeDriver power shall be turned off (12) during this operation. To attach or detach GazeDriver from the holding arm, connect/disconnect the Main Cable [27] from the backside of the cabinet (11) using the finger screws on the Main Cable [27].

To attach/detach GazeDriver with the holding arm, connect/disconnect the Main Cable [27] from the Splitter (22) using the finger screws on the cable.

11. TRANSPORT

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- GazeDriver must be dismounted when the user is transported in their wheelchair in a car.
- GazeDriver must always be switched off when GazeDriver is on an airplane.
- The instructions for the transportation of power/electrical wheelchairs as described in the user manual for the power wheelchair shall be followed. When it is instructed in the

12. MAINTENANCE

Cleaning

O not use aggressive cleaning agents, such as solvents, or stiff brushes etc.

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- Clean the GazeDriver Modul with a wrung-out cloth with water only or a mild cleaning agent, like hand dishwashing soap.
- Cleaning of the GazeDriver Modul should be done twice a year.

- wheelchair manual to switch off the electrical functions of the wheelchair the GazeDriver shall be switched off by using the on/off button (12) on the GazeDriver Module.
- When using the GazeDriver do always follow the safety instructions for the relevant means of transportation.
- The safety instructions of the responsible transportation company shall be followed.
- Keep the feedback lights (1)(2)(3), the NIR Lenses (4) (6) and Camera lens (5) clean. Dirt can prevent the GazeDriver from functioning properly. Be careful when cleaning not to scratch the lenses - only use very soft tissue.
- Do not expose GazeDriver to water jets it can damage the electronics and control module.

Test Emergency Stop

Test the emergency stop(s) for the wheelchair as specified by the wheelchair manufacturer and/or the manual for the emergency stop.

13. SERVICE, REPAIR, STORAGE AND DISPOSAL

Damage

Do not use the GazeDriver if any part of the GazeDriver is damaged. If either of the GazeDriver module [1], Splitter module [8], or cables [27] [28] [29] are damaged the GazeDriver shall be send back to the distributor or your retailer.

Examples of damage can be: Cabinet [1] [8] is broken, LED (1) (2) (3) is not working, NIR Lense (4)(6) is broken, cables are torn [27] [28] [29].

Service

No modification of this equipment is allowed.

• If the GazeDriver module is malfunctioning or defective it shall be returned to the retailer.

To decide whether the GazeDriver module is defect go through this process:

- Step 1: If the GazeDriver doesn't perform as required do always go through the troubleshooting process - described in chapter 15.
- Step 2: If the GazeDriver after the troubleshooting process still does not perform as required it must be carefully inspected by the distributor/retailer who installed the GazeDriver.
- Step 3: If the GazeDriver after the distributor/retailer has inspected the GazeDriver still does not perform as

required it must be sent to the manufacturer.

▲ Only the manufacturer may open the cabinet of the GazeDriver.

Only the manufacturer can decide whether the GazeDriver and accessories can be repaired and reused.

Replacement parts

Only original replacement parts may be used! Components from other manufacturers may cause malfunctions.

Replacement parts can only be obtained from the manufacturer or the distributor/retailer.

Storage

Storage shall be in the original storage box that the GazeDriver was received in from the manufacturer.

See also Chapter 16 on Technical Specifications.

Packaging damaged

If the packaging is damaged upon receipt, the product and the damaged packaging are returned to the retailer.

Warranty

If the Instructions for Use and the Installation instructions are not followed the product is no longer covered by the Warranty.

Disposal

▲ The product should not be discarded as unsorted waste but must be sent to separate collection facilities sorted as "electrical" for recovery and recycling. See also chapter 14.

14. SYMBOLS AND BUTTONS

Symbols used on the product.

Symbol	Description		
CE MD	CE marking combined with the "MD" shows the product's compliance with EU legislation MDR 2017/745.		
UDI	Unique Device Identifier of the product and the manufacturer.		
SN	The use of the letters "SN" in the data matrix indicates the manufacturer's serial number so that the specific medical device can be identified.		
LOT	The use of the letters "LOT" in the data matrix indicates the manufacturer's batch code so that the batch can be identified.		

	Name and address of the manufacturer and the date of manufacture.
	The instruction for use must be read before using or installing the GazeDriver.
X	WEEE icon. The product should not be discarded as unsorted waste but must be sent to separate collection facilities for recovery and recycling.
	The product is suitable for direct current only
\bigcirc	On/off icon (12)
	Settings setup icon (13) indicates where to enter the settings. See also (14)(15)

15. TROUBLESHOOTING

Error	Solution
The wheelchair doesn't drive when looking at the virtual fields	Check the mode of GazeDriver. See chapter 7.2. Re-calibrate GazeDriver. See chapter 9.1. Check position of GazeDriver. See illustration [14] Re-start GazeDriver. See chapter 7.9.
The mouse function doesn't work appropriately when I want to use my tablet device.	See chapter 9.2: Check Bluetooth connection on tablet. In GazeDriver setup, check if screen width and height match the tablet. Re-calibrate the mouse output.
I can't change mode from drive mode to mouse mode and/or from communication mode to drive mode	Check menu settings to see if mouse mode is activated. See chapter 8.2. Check mouse mode exit settings. See chapter 8.2. Restart GazeDriver. See chapter 7.9.

I can't enter the settings menu on the wheelchair	Check menu settings to see if wheelchair settings mode is activated. See chapter 8.2. Restart GazeDriver. See chapter 7.9. Check the wheelchair's settings. Are menu commands allowed?
The GazeDriver doesn't work outdoor	 Rain, sun, heat and sunglasses may interfere with the performance of GazeDriver. Keep the lenses (4) (5) (6) dry and clean. In strong sunshine, wear a wide-brimmed hat/cap/head shade. Remove sunglasses. Tilt the wheelchair slightly backwards so that direct sunlight cannot reach the camera lens (5).
	First check whether the battery on the wheelchair is charged and that the battery functions appropriately. Follow the instructions in the manual for the wheelchair.
GazeDriver won't start	Make sure that the cables are correctly connected. See illustration [3] and [8]. Make sure that the cables are not damaged. This shall always be done by a professional with the relevant technical experience (See II. Installation and First Use, chapter 1.5 & 1.6)
	If GazeDriver still doesn't work, it must be sent back to retailer.
Defective feedback LED	The GazeDriver must be send back to retailer.
The NIR lights (4) (6) are not turned on	GazeDriver is not started. See (12), illustration [4]. Restart GazeDriver. See chapter 7.9. GazeDriver is defective and must be send back to retailer.
GazeDriver has detected an error (The three feedback LED's blinks white)	Restart GazeDriver. See chapter 7.9.1. If problem persist GazeDriver must be send back to the retailer
GazeDriver will not start when it is very hot (GazeDriver is 40 °C or more).	GazeDriver is overheated. Take the GazeDriver into the shade/indoors until it has cooled below 40 °C.
GazeDriver will not start when cold (GazeDriver is below 5°C).	Take GazeDriver into a warm environment (e.g., indoors) for an hour and restart GazeDriver.

16. TECHNICAL SPECIFICATION

Environmental operating temperature range	+5 °C to +40 °C
Storage temperature range	-25 °C to +70 °C
Enclosure class	IP24

Compatible wheelchair driving controllers' manufacturers/models	OMNI SPECIALITY CONTROL INTERFACE OMNI2 SPECIALITY CONTROL INTERFACE Dynamic Controls DLX-IN500-A and either a DLX-REM400-B or DLX-REM500-A	
Interface and power connector	D-Sub 15 (GazeDriver module) D-Sub 9 (Wheelchair interface) M5 ring terminal (Battery connection)	
Input	18 V - 34 V d.c. 30 W	
Size GazeDriver Module	Length: 300 mm Width: 130 mm Height: 80 mm	
Size Splitter Module	Length: 152mm Width: 46 mm Height: 30 mm	
Weight of GazeDriver Module	1180g	
Weight Splitter including all cables	405g	
Intermediate power supply (if used)	18-34 V d.c. minimum 30 watts.	
Fuse specification	Cartridge 1.6 A, 250 V, slow blow, 6x32 mm (Recommended Littelfuse 326 series)	
Wheelchair battery charger	Must provide at least 1 MOP (means of protection) from supply mains	
The range of the eye tracker	50 cm - 60cm (from user eyes)	
Radio frequency range	2.4 GHz / 5 GHz Maximum output power: +18.5 dBm	
Electrical Safety Classification	Class II / Internally powered*	
ISO 7176-14	This product met all the requirements of ISO 7176-14	
ISO 7176-14 - forces	No force needed by the user	

*In the Electrical Safety Classification GazeDriver is considered a class II medical equipment when connected to any external power supply that provides a means of connection to supply mains, as is usually the case with a wheelchair battery charger. Other than this, it is considered internally powered.

17. PRODUCT SERVICE LIFE

GazeDriver (including all accompanying parts) is designed for a service life of up to 4 years.

This only applies if appropriately trained service personnel are used, and GazeDriver is installed and

used in accordance with the I. Instructions for Use and II. Installation and First Use manual.

II. INSTALLATION AND FIRST USE

For professionals only

1. INSTALLATION

1.1 Required skills for installing GazeDriver

- The installation of GazeDriver must be done by service personnel with the relevant technical experience by processing the relevant education and/or work experience on mounting of technical equipment on wheelchairs.
- Some authorities with jurisdiction impose additional requirements for qualification of service personnel.

Manufacturer is responsible for the effect on basic product performance *only* if appropriately trained service personnel are used, and GazeDriver is installed and used in accordance with the I. Instructions for Use and II. Installation and First Use manual.

1.2 Emergency Stop

A manual emergency stop shall be connected to the wheelchair before use! To prevent harm of user, other people, or the environment

The manual emergency stop is not part of the GazeDriver Module.

• See I. Instructions for Use, Chapter 5, on Emergency Stop.

1.3 Interface

The GazeDriver module must only be connected to the electric wheelchair via an interface as described in the Technical Specifications, chapter 16.

1.4 Battery

- Follow the instructions in the user manual for the wheelchair on charging the wheelchair battery.
- Make sure that the batteries of the wheelchair are charged before using GazeDriver!

The GazeDriver gets power from the wheelchair battery. The GazeDriver can only function if the battery of the wheelchair is sufficiently charged. Recharging is advisable before using the GazeDriver.

1.5 Cables

- ▲ The cables are part of the GazeDriver. Only original replacement parts may be used!
- ▲ Components from other manufacturers may cause malfunctions.



1.6 Installing the Splitter Module

Installation of the Splitter Module

The Splitter module [8] is a necessary part of GazeDriver. It allows the user to dismount the holding arm for GazeDriver without having to cut zip ties holding the cable to the holding arm and avoids loose cables when the holding arm is removed.

The splitter module shall be mounted on the wheelchair in a secure place near the base of the holding arm and allow for connecting / disconnecting of the GazeDriver Main Cable [27] to GazeDriver. See Illustration [30] and [31].



[30] The placement of the Splitter Module shall be close to the holding arm base.



Possible placement of Splitter Module

[31] Example of placement of the Splitter Module on this wheelchair.

Connection to Wheelchair Interface

The Wheelchair Command cable [28] is connected to the wheelchair interface with a Dsub-9 connector. The screws on the connector must be tightened firmly. For more information see the manual for the interface. For information on compatible interfaces see I. Instruction for Use, chapter 16.

Connection to wheelchair power

The connection to the wheelchair power must always be fused.

When connecting to the wheelchair do only use: Littelfuse 326 series 1.6A fuse slow blow or equivalent. For guidance on how to connect to the wheelchairs power, see the manual for the wheelchair.

Intermediate Power Supply

If the wheelchair's batteries are not in the voltage range of 18-34 V d.c. a power supply capable of delivering 30W at 18-34V d.c. can be used to power GazeDriver. This intermediate power supply connects to the splitter module's DC receptacle with a 2.5mm/5.5mm (Inner Diameter / Outer Diameter) plug with floating lock ring.

Routing of cables

Avoid exposure to sharp edges during installation and in foreseeable use.

When installing the cables for GazeDriver it is important to route the cables in such a way that they are not exposed to sharp edges, stretching, or pinching when driving or changing the tilt, height or other movable parts of the wheelchair.

Insulation against mains power

Wheelchair or charger must provide insulation against mains power. GazeDriver relies on the external battery charger providing at least 1 MOP to supply mains.

1.7 Installing the GazeDriver Module

Before installation a proper Base Plate shall be mounted (not part of GazeDriver) at the designated inserts on the bottom of GazeDriver (16).

Mounting of the GazeDriver Module

GazeDriver shall be mounted on a sturdy arm in front of the user. The arm must be sturdy enough to not vibrate during driving since this will degrade the user experience. The Command Cable [28] shall be mounted securely to the arm to avoid snagging or pinching. If holding arm has moveable joints - take this into consideration. Insert Command Cable [28] into the Dsub-15 connector on the back of GazeDriver [3] and secure the finger-screws firmly.

Distance from backrest

 GazeDriver must be placed no closer than 70 cm from backrest of wheelchair. See illustration [32].



32] Minimum distance between backrest and GazeDriver Module

Setting of seat

 The seat tilt of the wheelchair must not be adjusted so far forward that user loses balance.
 Risk of losing contact with the GazeDriver.

For users who cannot straighten herself/himself up the seat tilt of the wheelchair must not be adjusted so far forward that the user can lose the balance. There is a risk of losing contact with the GazeDriver and that the user can't presume a correct seating position.

Ideally, the seat setting should be adjusted so that it is not possible for the user to lean forward so much that he/she loses balance. The seat adjustment must be carried out by a person with the necessary skills, see chapter 1.1 in II. INSTALLATION AND FIRST USE.

1.8 Attendant control

The GazeDriver module can be used together with an Attendant Control which enables an attendant to control the wheelchair.

Follow the instructions in the Operating Manual for the wheelchair and/or the Operating Manual for the joystick module when connecting Attendant Control to the wheelchair!

1.9 Initial calibration

When GazeDriver is started for the first time, a calibration is needed for GazeDriver to work. Until this is done, GazeDriver will not allow output to the wheelchair. Go through the calibration process as described in I. Instructions for Use, Chapter 9.1.

1.10 User friendliness

recommendations

For best possible user experience the following adjustments should be considered but are not limited to:

- Fit the wheelchair with a proper head support.
- Adjust acceleration and braking forces down to get softer movement.
- Use a gyro stabilizer.

- Create different wheelchair profiles for different situations (indoor, outdoor, tight spaces).
- Use sticky inputs or similar function in the user's wheelchair settings menu.
- Remove unnecessary menu items.
- An 'exit menu' option should be available to avoid soft-locks. See I. Instructions for Use, chapter 7.9.
- Order the wheelchair menu so that the most used menu items are in the top of the menu.
- Equipment that the user needs to control with GazeDriver e.g. Omni, LiNX, or other visual outputs should be placed as close to the side of GazeDriver as possible.

2. FIRST USE

- Before using GazeDriver the steps described in this chapter shall be followed.
- First Use must be done by a person who has the skills described in chapter 1.1. in the II. INSTALLATION AND FIRST USE.
- The user of the GazeDriver must be part of the First Use, or First Use should be repeated before the user is to operate GazeDriver.

	FIRST USE ACTION	ACCEPTANCE CRITERIA	READ / SEE
1	Follow chapter 9.1 in Instruction For Use and complete calibration	See chapter 9.1 in I. Instructions for Use	Chapter 9.1 in I. Instructions for Use
2	Restart GazeDriver by pushing the on/off button (12)	GazeDriver is restarted	Illustration [4]
3	After restart GazeDriver is in Pause mode	Left LED (1) and right LED (3) are purple	
4	Set the wheelchair speed to its slowest value	Follow the wheelchair manual	Follow the wheelchair manual
5	User looks at the top middle virtual field - Virtual Field 2	The feedback LED's blink (2)	Illustration [10]
6	Un-pause GD by looking at bottom middle virtual field (Virtual Field 5) until LED's stops flashing	If successful, no LED's are on	See chapter 7.2 and 7.5 in I. Instructions for Use Illustration [10]
7	A. User looks at top middle virtual field - Virtual Field 2 B. User looks away from virtual field	A. User drives forward B. The wheelchair stops	See chapter 7.2 and 7.4 in I. Instructions for Use Illustration [10]
8	A. User looks at Virtual Field 1 B. User looks away from virtual field	A. The wheelchair turns left B. The wheelchair stops	See chapter 7.2 and 7.4 in I. Instructions for Use Illustration [10]
9	A. User looks at Virtual Field 3 B. User looks away from virtual field	A. The wheelchair turns right B. The wheelchair stops	See chapter 7.2 and 7.4 in I. Instructions for Use Illustration [10]
10	A. User looks at reverse virtual field (Virtual Field 4) B. User looks away from virtual field	A. The wheelchair reverses B. The wheelchair stops	See chapter 7.2 and 7.4 in I. Instructions for Use Illustration [10]

11	User enters wheelchair settings (Virtual Field 4) The user adjust speed up one level. User exit menu. (A soft-lock might be experienced since GazeDriver has no way to know how the menu of the wheelchair is configured) See 7.9 Wheelchair settings mode	The speed of the wheelchair is changed A soft lock is not considered a failure (see 7.9 Wheelchair settings mode)	See chapter 7.2 and 7.8 in I. Instructions for Use Illustration [10]
12	Repeat step 11 but setting speed down again.	The speed of the wheelchair is changed	See chapter 7.2 and 7.8 in I. Instructions for Use Illustration [10]
13	First Use is concluded. Proceed to personalize the settings of GazeDriver		See chapter 8 in I. Instructions for Use

INFORMATION MANDATORY FOR THE RETAILER TO APPLY

The retailer must insert the serial number and production date in the field below. This information can be found on the label under the GazeDriver Module (17). It is also mandatory to insert contact information of the qualified personnel to perform the installation.

Serial number of the device	
The date of manufacture	
Contact information of qualified personnel to perform the installation	

RESOURCES AND SUPPORT

If you need support, you can find information on the GazeDriver website.

http://www.gazedriver.com



Eyemind ApS Vesterbrogade 125 1620 Copenhagen Denmark